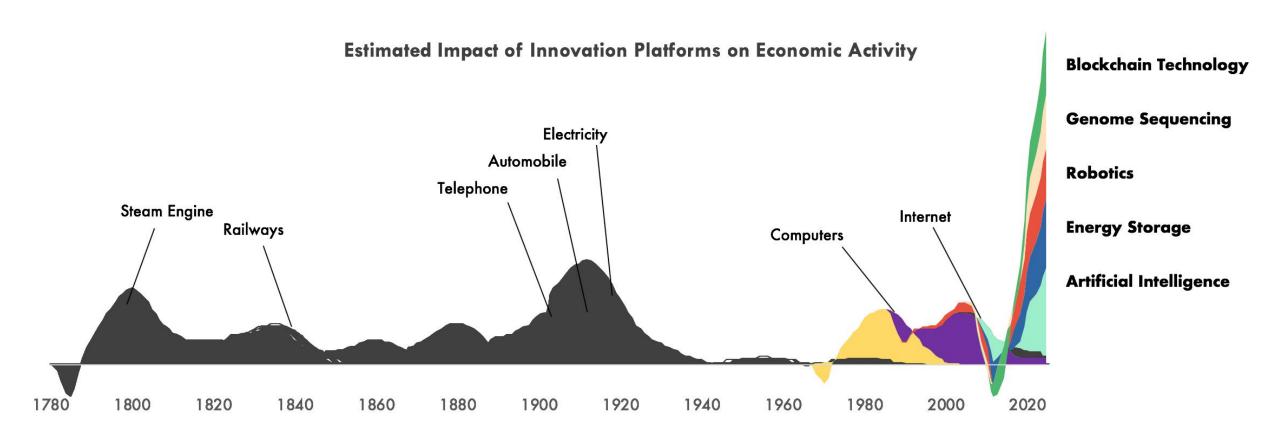


DEVELOPING YOUR OWN "ARK" OF TECHNOLOGICAL SUCCESS!



Source: ARK Investment Management LLC, 2018 | Forecasts are inherently limited and cannot be relied upon.

FROM DIVISION OF LABOR TO THE MULTIPLIER EFFECT OF TECHNOLOGIES

Multiplier Effect of Technologies



= AI *Auto*Energy

Rate of Change of Stand Alone Tech

Software

Mobile

Entertainment

Genomics

Energy

Automotive

Aerospace

Biotech-Pharma

Construction

Division of Labor (Old Economy)



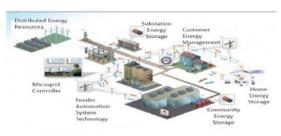
Aero * 3D Print* Logistics =



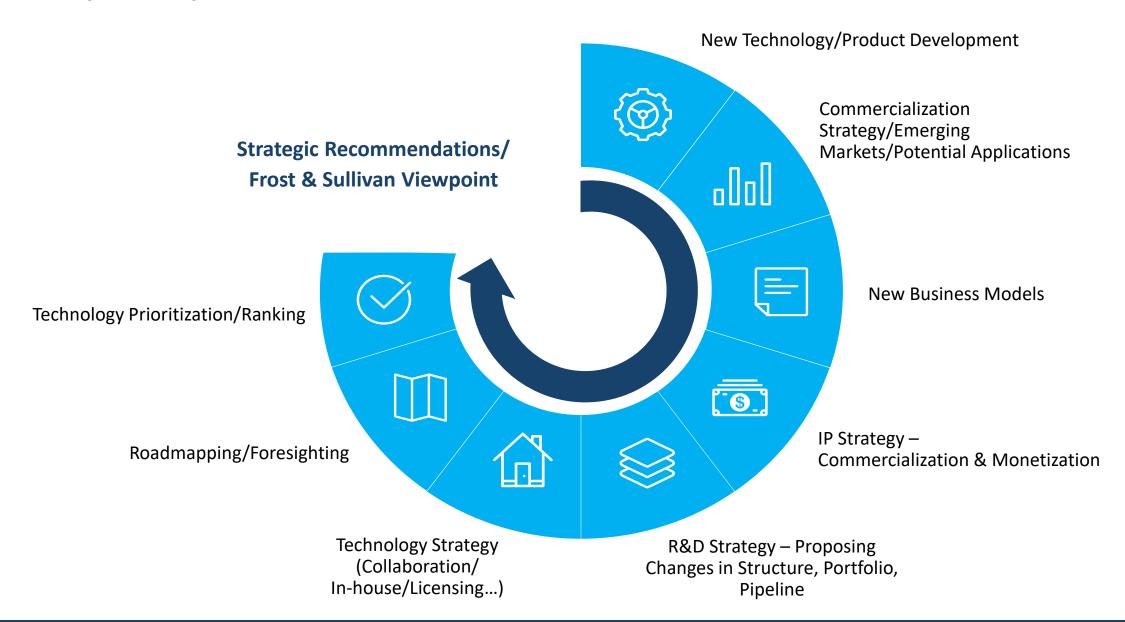
Buildings * IT * Energy =



= Bio-T * IT * Materials



ANALYZE/SELECT/STRATEGIZE – RECOMMENDATIONS OF SCOUTING



DEVELOPING YOUR TRENDS PLATFORM AS THE BASIS FOR INTEGRATING DISRUPTIVE TECH

Top Technology Buzz For The Future

Examples:

- Blockchain
- Quantum Computing
- Connected Vehicles
- Sensorization of Devices
- Wearable Devices
- Digital Currency
- Personal Robots
- Flexible Electronics
- Powered Exoskeletons
- Nanobots
- Bio-Batteries



CONNECTIVITY AND CONVERGENCE

- Big Data
- Augmented Reality/ Virtual World
- Connected Living
- Space Jam
- 3D/4D Printing



COGNITIVE ERA

- Machine Learning
- Quantum
 Computing
- Neuromorphic Computing



BRICKS AND CLICKS

- Digital Kiosks
- Interactive Stores
- New Retail Logistics Models
- Integrated Omni
 Channel Marketing



SMART IS THE NEW GREEN

- Smart Technologies
- Smart Products
- Smart Cities



Gen Y

- Reverse Brain Drain
- Heterogeneous Society
- She-economy
- Middle Class



NEW BUSINESS MODELS

- Co-Creation
- Circular Economy
- Personalization & Customization
- Value for Money
- Sharing



HEALTH WELLNESS AND WELL BEING

- Mind, Body& Soul
- E-Health & M-Health
- Gene Therapy
- Non-Invasive Surgery



INNOVATING TO ZERO

- Zero Vision at Work
- Carbon Neutral Cities
- Zero Target by Cities



ECONOMIC TRENDS

- ork Future of Resources
 - Africa as the Growing

 Market
 - Next Game Changers



URBANIZATION: CITY AS A CUSTOMER

- Mega Corridors
- Mega Cities
- Mega Regions
- Mega Slums



FUTURE OF INFRASTRUCTURE DEVELOPMENT

- Transport Infrastructure
- Deep Sea Mining
- Future of Water Infrastructure
- High-Speed Rail



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Availability of Resources

FUTURE OF ENERGY

- Energy Harvesting
- Smart Grids
- Renewable Mix
- Shale Gas



FUTURE OF MOBILITY

- Micro-Mobility
- Autonomous Cars
- Telematics Based Insurance
- Car Sharing
- Connected Cars
- Integrate Mobility

METHODOLOGY: TOP TECHNOLOGIES IDENTIFICATION & PRIORITIZATION PROCESS

Overview of Methodology

As part of the analysis, Frost & Sullivan will generate a decision support matrix (DSM) to unveil the universe of opportunities and rate and rank the top Technologies & Start-Ups that are lined up for potential success:

Technology & Business Roadmap

Market Size

Market Growth

Market Complexity

Market Opportunity

Market Diversity

Market Position

Market Acceptance

Market Strategy

IP Activity

Funding

Market Potential

Megatrend Impact

Regional Adoption Potential

Sectors of Economic Impact

Technology Disruptiveness

Technology Cluster Evolution

Intensity of Impact

Year of Impact

Index of Disruption

Index of Cluster Evolution

Market Dynamics

Consumer Benefit Impact

Capability Impact

Source: Frost & Sullivan

WEARABLES - OVERVIEW

Tech Maturity



Megatrends Impacted

- Social Trends: Wearables would enable the collection of health related data, which can be shared by the user with other health enthusiasts via social media platforms.
- Connectivity & Convergence: Wearable electronics products and devices enable better connectivity.
- Health, Wellness and Well-being: Wearable electronics is useful in remote health monitoring and telemedicine.



Disruption Potential High

Wearable electronics has the ability to extend the user's senses and provide useful information anytime and anywhere.

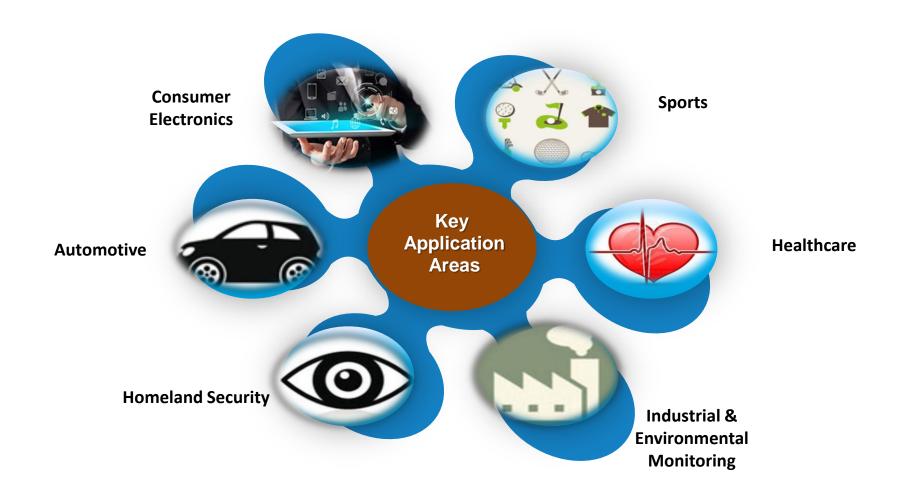
Tech Adoption



Key Enablers

- Advent of IoT: Wearable electronics can be expected to be the gateway to the connected world.
- New age of computing: Wearable electronics would establish contextual awareness and pervasive computing.
- Enhancing human capabilities: Wearable devices offer a wide range of functionalities in an unobtrusive way to users.

KEY APPLICATION AREAS – BRAINSTORM



Source: Frost & Sullivan

CHALLENGES FOR KEY ENABLING TECHNOLOGIES



- Limited Power Density
- o Cost
- EH Materials
- o Leveraging Human Power

- o Establishment of Standards
- Multiple Device Charging
- Range





- BioCompatibility
- o Cost
- Regulatory Hurdles



- Mass Manufacturing
- o Durability
- Low Cost
- Materials & Processes





- Size
- Heat Dissipation
- Thermal Management
- Use of Advanced Materials

- Manufacturing
- Cost
- Multi-function Capabilities



Backbone Techs

Wireless Communication

Cloud Computing

Big Data Analytics